Circle one: **Mix 2:** Back/Blue **Mix 4:** Above **Due by** 

Need help, review? Watch video in COS Videos for Class folder> "RR How To Mix 05 - Reverb & Delay"

## The whole goal of this step is to enhance, not muddy up or distract from CORE instruments. Reverb Steps (Try the settings from the video)

- Using your <u>Aux Cheat Sheet</u> (copy below) = <u>create a stereo Reverb Aux, Named "REVERB"</u>, click the <u>4<sup>th</sup> insert space</u>, <u>add a reverb plugin</u> (insert > <u>Multi-Mono plugin > Reverb > "D-Verb"</u>).
- 2. Solo a track (like lead vox)
- 3. Adjust the **Reverb SEND Fader** to make sure you can hear the reverb effect.
- 4. "Room 2" and "Medium" and leave at "100% Wet" (I normally use decay times of no more than 1.2 seconds)
- 5. Bring down the **Reverb SEND Fader** so the direct sound is still the most prominent.
- 6. **Option + drag** copies to other tracks. Adjust the send fader as necessary
- 7. <u>MIX SECRET</u> = To make s ure you're not "clouding up" or adding "mud" back into your mix, consider adding an EQ after/below the reverb/delay plugin and put "IN" a "HPF" (high pass filter)

## **Delay Steps** (for now, use only on melodic-type instruments)

- Using your <u>Aux Cheat Sheet</u> (copy below) = <u>create a stereo Delay Aux</u>, <u>Named "DELAY"</u> and click the <u>5<sup>th</sup> insert space</u>, <u>add a delay plugin</u> (insert > Multichannel plugin > Delay > "Mod Delay III").
- 2. **Solo** a track (like lead vox)
- 3. Adjust the **Delay SEND Fader** to make sure you can hear the delay effect.
- 4. Clink "Link" to link the Left and Right channel
- 5. To follow the session tempo, make sure to click the "**sync**" button.
- 6. If session tempo is not set to the song, either:
- 7. If you know tempo = Double Click RED diamond on Tempo track and type in correct tempo. OR
- 8. If you don't know the tempo = Make sure you can see the "MIDI controls", unclick the conductor, click/highlight tempo and "Tap for tempo", then enter. Don't re-click the conductor.
- 9. Choose a quarter note to emphasize the tempo.
- 10. Using "LPF" (Low Pass Filter), Roll off some top end = between 2-3 kHz (2,000 3,000 Hz)
- 11. Add "repeats/echo" by bringing up the "FBK" (feedback knob). No more than 50%.
- 12. Un-solo, to hear it in the mix.
- 13. Bring down the Send Fader to where it's not too obvious or distracting
- 14. Option + drag copies to other tracks. Adjust the send fader as necessary

## **AUX USE #3:** Reverb, Delay, or Effect Send (Reverb Example)

- 1. Create Track = On Menu "Track" | "New" (or "Command X" + "Shift" + "N") | "Stereo" "Aux track"
- 2. Rename the track = double click on the track name- type "REVERB"
- 3. Assign to a Bus = Select "Input" "Bus" choose/click any available bus
- 4. Rename the bus = Right Click the bus name on the I/O "Rename" type "REVERB"
- 5. Assign the Aux output (I/O) to "MIX BUS"
  - B. OR Shortcut = Create Effect Aux/Bus and route track to it at the same time.
    - 1. Click on a "Send" you want the Effect Aux to go next to. Choose "New Track" | Name it (i.e. "REVERB")
- 6. "Solo safe" the REVERB bus ONLY so reverb will always be available for any soloed track.
- 7. <u>Insert a reverb</u> = On the new REVERB Aux Channel/Bus, click the 3<sup>rd</sup> insert box= "Insert"- "Multi channel Plug in" | "D-Verb (stereo)"
- 8. <u>Assign tracks to go to Reverb</u> = Go to any channel you want to add reverb to- Click the first send row | "Bus" | "REVERB"
  - 1. It will bring up a fader that is the amount of that channel that is going to reverb.
  - 2. Start at "U" or "0"

<sup>\*\*\*</sup>Tip = Don't forget you can "Option" + "Drag" the same Send to other tracks/channels